

**Daily Maths with Sparks
class**

Counting to 20 with flappers



Click here to watch
Shonette counting and join
in with some tea towels!

Say the numbers



Which numbers are missing?

1	2		4	5
	7	8		10
11		13		15
	17	18	19	20

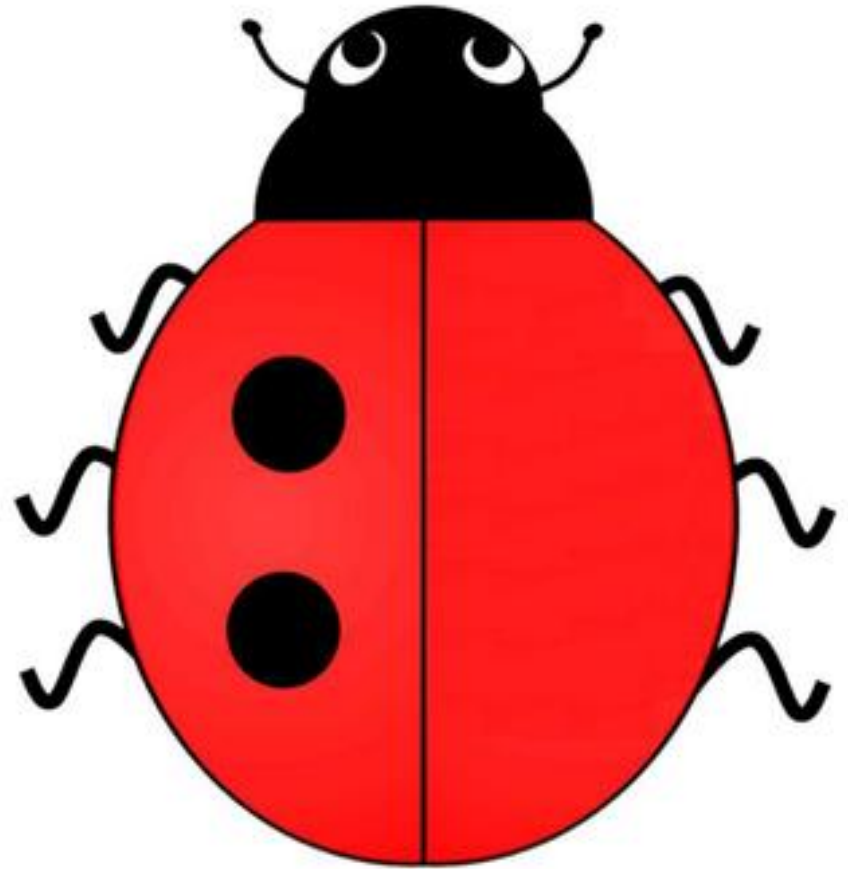
Now look at the doubles machine story.



Can you
double
the
number
of spots
on this
ladybird?

How many spots can you see?

Double my spots to see how old I am.

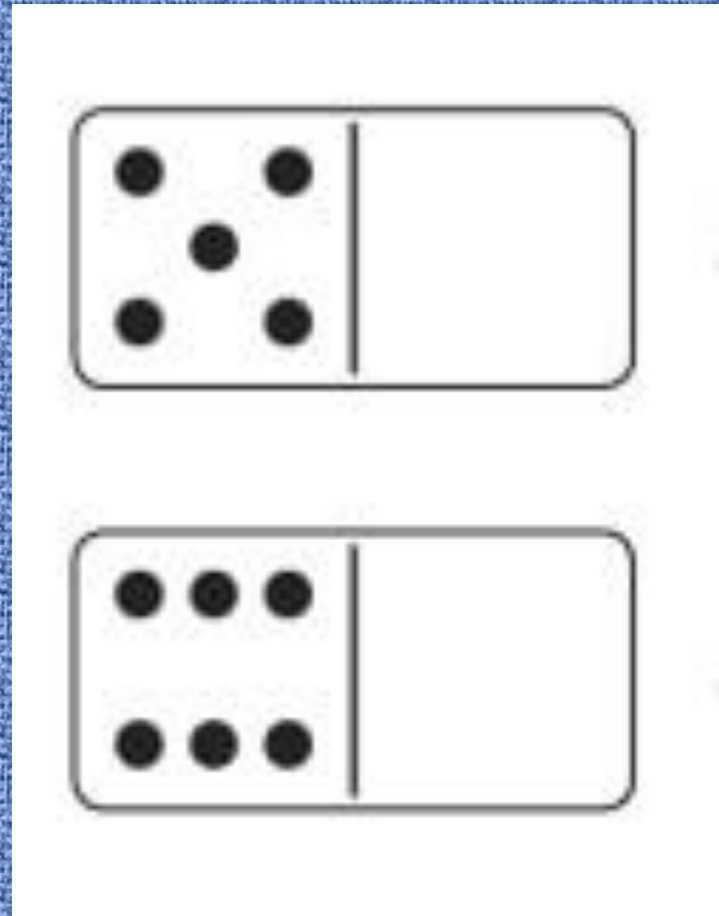


How old am I?

Can you
double the
number of
spots on
these
butterflies?



**Can you
double the
number of
dots on
these
dominoes?**



**If you have a set of dominoes then you could
try to find all the doubles.**



Write these doubles number sentences in your maths book.

$1+1=$

$2+2=$

$3+3=$

$4+4=$

$5+5=$

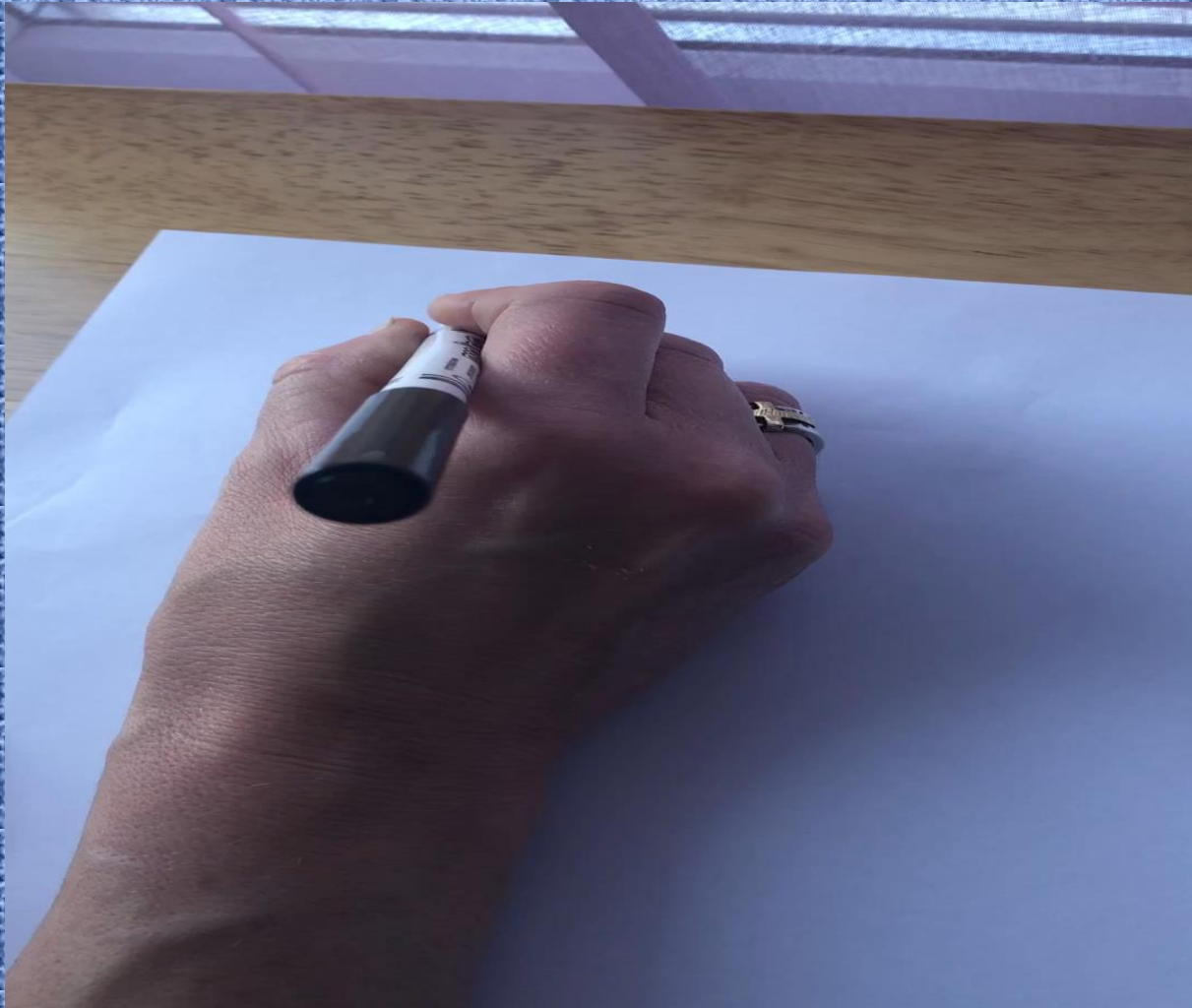
$6+6=$

Draw it if
you need to!

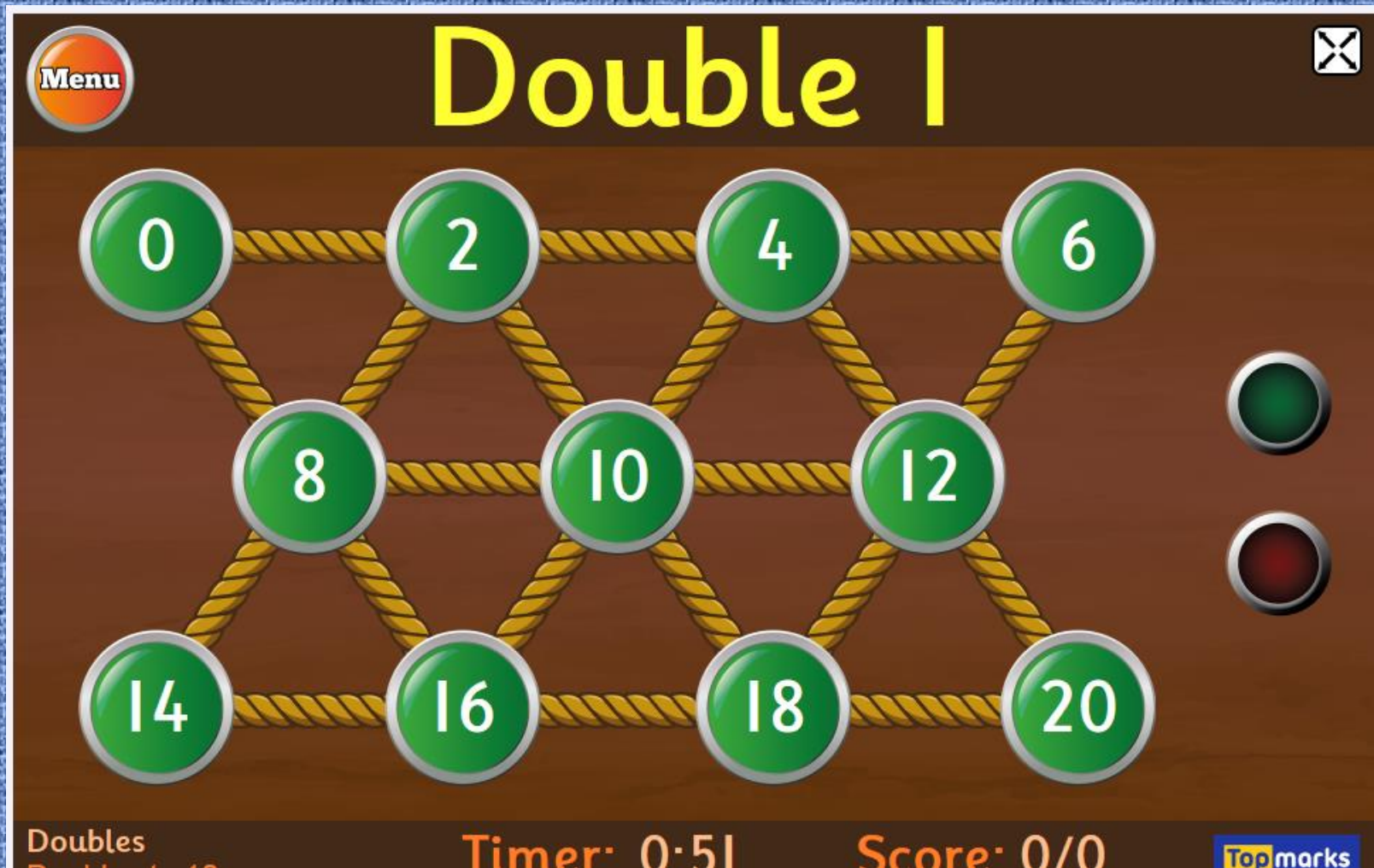
Click on the next
page to watch a
video to show you
how....



Drawing to calculate doubles – Pictorial method



Now play hit the button to practice your doubling.



The image shows a game interface for practicing doubling. At the top left is a red circular button labeled "Menu". At the top center, the title "Double 1" is displayed in large yellow letters. At the top right is a small square button with a white 'X' on a black background. The main area features a grid of 12 green circular buttons with white numbers, connected by yellow rope. The numbers are arranged in three rows: the top row has 0, 2, 4, 6; the middle row has 8, 10, 12; and the bottom row has 14, 16, 18, 20. To the right of the grid are two circular buttons, one green and one red. At the bottom, there is a status bar with the text "Doubles" on the left, "Timer: 0:51" in the center, "Score: 0/0" on the right, and a "Top marks" button in the bottom right corner.

Menu

Double 1

0 2 4 6

8 10 12

14 16 18 20

Doubles Timer: 0:51 Score: 0/0 Top marks